

Medium-Term Planning



Subject: D&T

Term and Year:	Autumn 1 2021
Teacher:	Miss O'Neil
Subject:	D&T
Vocabulary that will be taught:	 Castle Turret Moat Flag Tower Gatehouse Drawbridge Battlements Curtain walls

National Curriculum Objectives:

- Use research and develop design criteria to inform the design of innovative, functional, appealing products that are fit for purpose, aimed at particular individuals or groups
- Generate, develop, model and communicate their ideas through discussion, annotated sketches, cross-sectional and exploded diagrams, prototypes, pattern pieces and computer- aided design
- Select from and use a wider range of tools and equipment to perform practical tasks [for example, cutting, shaping, joining and finishing], accurately
- Select from and use a wider range of materials and components, including construction materials, textiles and ingredients, according to their functional properties and aesthetic qualities
- Investigate and analyse a range of existing products
- Evaluate their ideas and products against their own design criteria and consider the views of others to improve their work

D&T Skills that will be taught and assessed:

- Designing a castle with key features to appeal to a specific person/purpose
- Drawing and labelling a castle design using 2D shapes, labelling: -the 3D shapes that will create the features materials need and colours

- Designing and/or decorating a castle tower on CAD software
- Constructing a range of 3D geometric shapes using nets
- Creating special features for individual designs
- Making facades from a range of recycled materials
- Evaluating own work and the work of others based on the aesthetic of the finished product and in comparison to the original design
- Suggesting points for modification of the individual designs
- Identifying features of a castle
- Identifying suitable materials to be selected and used for a castle, considering weight, compression, tension
- Extending the knowledge of wide and flat based objects are more stable
- Understanding the terminology of strut, tie, span, beam

Understanding the difference between frame and shell structure		
Focus of each lesson 'Can I' Statement(s)		Activities/Key points
Lesson 1	 LO: To identify features of a castle in order to design a castle. Can I identify different features of castles? Can I design my own castle? Can I label the features of my castle? 	 Discuss the features of a castle. Design a castle using these features. Discuss the shapes of the features.
Lesson 2	 Can I recall the features of a castle? Can I add two design points to the Design Specification to appeal to the person/purpose of my castle? Can I draw the design of my castle using 2D shapes, labelling: the 3D shapes that will create the features materials I need, colours I will use? 	 Watch the video on how to use the shape nets. Use the design brief to design the castle model. Peer review the models.
Lesson 3	 Can I understand that a net is what a 3D shape would look like if it were opened out flat Can I construct a range of 3D geometric shapes using a net by: Cutting along the bold lines, folding along the dotted lines, keeping the tabs the correct size, making crisp folded edges and constructing the net using glue to make a geometric shape 	 Recap the design brief. Decorate and make the 3D shapes using the nets.

LO: To construct and evaluate my final product.

- Can I construct my castle to meet the requirements of my brief by:-making neat 3D shapes using nets-stacking shapes and recyclable materials to make the structures of my castle-creating a castle base to secure my structures to-adorning my castle with facades and other decorative features?
- Can I evaluate my work and the work of others?

- Construct the castle after watching the video on how to ensure it is sturdy.
- Review the design brief and decide if we have met it.
- Discuss how their final design is or is not suitable for their audience and purpose.