

Reception Remote learning activities

Week 2 Monday 1st March 2021

1. Zoom Meeting 9.30 am

I hope you can all make this meeting at the slightly later time of 9.30 so that we see each other and can have a quick catch up to talk about the learning we will be doing this week.

😊 At the beginning of the meeting if everyone can have their microphone on mute that would be great. Many thanks 😊

2. Music

Charanga Music School.

I have taken the songs off Charanga for this week and broken them down into steps below, if families wish to follow them. The focus for this new unit of work is 'Our World'.

Listen and Respond

- Listen to 'Beyond the Sea sung by Robbie Williams.'
You Tube - [Beyond the Sea](#) (4.27mins)
- While you are listening to the song you may like to be imaginative when finding the pulse.
- After listening you may like to talk to your child about this song. This is another very famous song that was originally written in 1946 with French lyrics. In French it is called "La Mer". It was later recorded in English in 1959 by an American Pop star called Bobby Darin. Many different singers have recorded this song and this version is by Robbie Williams. The version was also used in the film Finding Nemo. There are many versions of this song, you may like to try and find some of these on YouTube or Spotify.

Sing and Play

- Incy Wincy Spider - Listen to, sing along and play with this new nursery rhyme:

Sing the whole song and use your un tuned instruments or homemade instruments to find the pulse.

- Old Macdonald - Listen to, sing along with and play with the nursery rhyme.
Sing the whole song and use your un tuned instruments or homemade instruments to find the pulse.
- The Wheels on The Bus - Listen to, sing along with and play with the action song.
Sing the whole song and use your un tuned instruments or homemade instruments to find the pulse.

Share and Perform

Learn to Sing and Play your instrument with the two songs above

- Stand up straight - with a happy face - when you sing. Add some dancing or movement too. Open your mouth wide and make sure that everybody can understand all the words you are singing.
- You may like to make a makeshift stage, dress up or find an object to pretend it's a microphone to enhance your performance.
- Evidence – Choose 1 song from above - video yourself performing your favourite song and attach it to your profile on Dojo. I can't wait to see your performance 😊

3. Understanding of the world with Miss Swan

If all of the children where in school today they would have had Miss Swan come and join them from 11 till 12 in the classroom. Instead, Miss Swan is linked to receptions Class Dojo and will be attaching her Understanding of the World activities for children to complete onto our school website under the heading 'Pupils'. So, look out for her special jobs on our school website and submit your completed work via your child's profile on Class Dojo.

Miss Swan will then reply via Class Dojo with her feedback direct to you 😊

3. Physical Development

Today's Physical Development activities are based on the story - 'Farmer Duck by Martin Waddell'.

Learning Objectives:

- Move with increasing control and coordination
- Demonstrate a variety of shapes, levels and travelling actions

Movement work – You will need a bit of space for this activity.

- You may like to first view the story 'Farmer Duck' via You Tube:

[Farmer Duck - Martin Waddell & Helen Oxenbury](#) (5.15mins)

- You may like to re-enact the story with the children and encourage them to experiment with different ways of moving. Encourage the children to create movements for the duck's actions in the story.
- You may like to encourage children to explore different ways of moving to represent different farm animals. They could roll in mud to represent pigs, peck the ground to represent chickens, gallop like horses, eat grass like a cow or gambol like a lamb.
- You may like to set up an obstacle course in your space. Encourage the children to pretend that they are farmers on an imaginary walk around a farm, which involves lots of positional language. You may go 'through' muddy tracks, 'up' ladders 'into' hay lofts, 'around' fields and 'inside' barns to dig and sow, etc.
- You may like to play a duck-themed movement game. Children could create movements to show walking like a duck, sitting on a nest, flying or swimming on a pond. You may like to look at some duck photos or videos to explore how ducks move.
- You may like to play a movement game based on the farmer running away from the farm. Give the children actions to follow, e.g., running 'around' a space to represent running away from the animals, 'through' fields, 'over' hills and jumping 'over' obstacles safely.

Well-done 😊

Evidence – Photo or video of your child's 'Farmer Duck' inspired movements attached to their portfolio

Just to note – Joe Wicks is live on You Tube from 9.00 every Monday, Wednesday and Friday mornings if you would like to do extra physical development on those days 😊

4. Emergent Writers

L.O. – For the children to explore what their hands can do

Let's make familiar - Porridge Goo!

You will need:

- Porridge Oats
- Warm Water
- Food colouring (optional)

Method:

1. Put the dry oats into a large tray and let the children experience, touch and play with them first.
2. Add warm water a little at a time and get the children to mix it in with their fingers.
3. Add food colouring (optional) and mix with fingers.

Evidence - Photo

5. Story Time

Today we explored our PE lesson through the eyes of 'Farmer Duck'. You may like to view this lovely little rhyming story all about another duck who is stuck in the muck. This story is called 'Duck in the truck' by Jez Alborough.

[DUCK IN THE TRUCK](#) (3.28 mins)

Enjoy 😊

Evidence – Photo

6. Something a little extra...

In school we would have introduced a simple program to the children called Daisy the dinosaur via school 'Tablet Devices'. It is a free app that can be downloaded via Google play and available for Apple devices.

- Daisy the Dinosaur app introduces the basics for coding for young children.
- Daisy the Dinosaur lays the very basic foundation for learning programming in the future. The app has two sections for your child to explore. The app has simple but cute graphics with simple instructions encouraging students to explore the coding applications

themselves. The app provides basic coding with simple steps such as move, spin, jump and roll.

- Children can experiment with commands and see how Daisy moves as a result of their program. In challenge mode, children are presented with a problem to solve. They must use the commands given to complete the challenge. Use the easy drag and drop icons to make Daisy move.
- A Free play mode enables the students to experiment and create their own programming sequences. The Challenge mode provides the student with 6 challenges so that they can understand the basic principles of the app.

Enjoy 😊

Evidence - Photo

6.Reception Prayer

And now the day is over

We lift our hands and say

Thank you heavenly father for today

We are sorry for the wrongs

And are glad about the rights

Keep us heavenly father

In your love tonight

Amen